

Chapter 6

Random Processes and Spectral Analysis

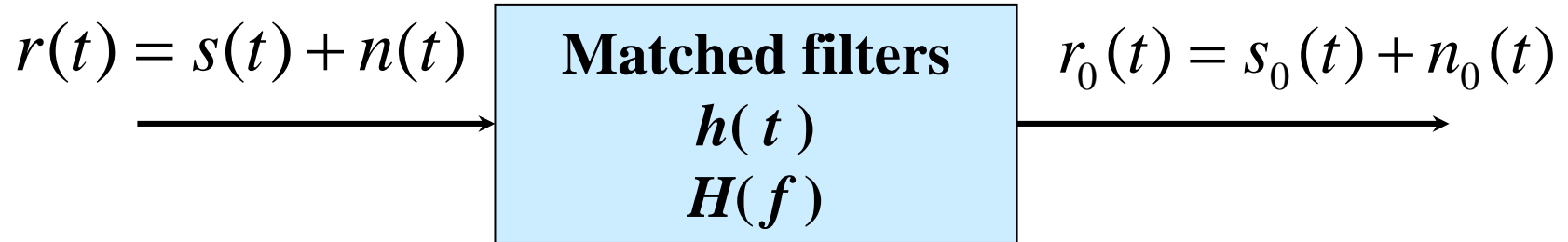
Matched filters



6-8 Matched filters

6-8 Matched filters

A general representation for a matched filter is illustrated as follows:



Matched filters design criterion:

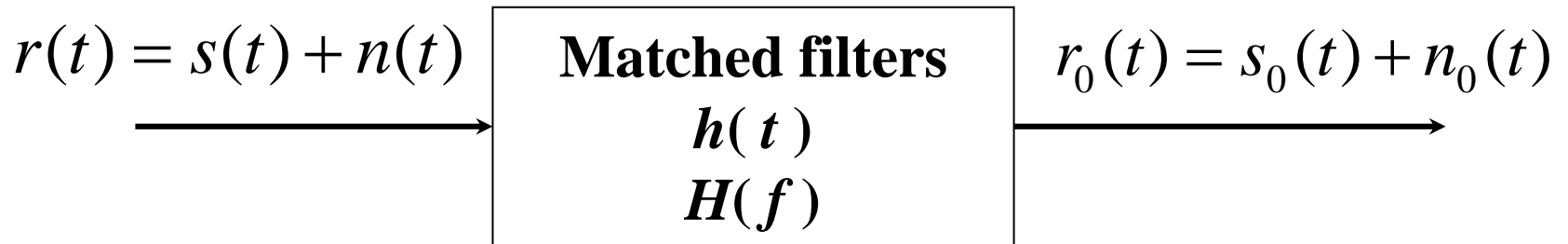
To find $h(t)$ or, equivalently, $H(f)$, so that

$$\left(\frac{S}{N} \right)_{out} = \frac{s_0^2(t)}{n_0^2(t)}$$

is a maximum at a sampling time $t=t_0$.

6-8 Matched filters

General results



$$s_0(f) = H(f)s(f)$$

$$s_0(t_0) = \int_{-\infty}^{\infty} H(f)s(f)e^{j\omega t_0} df$$

$$\overline{n_0^2(t)} = \int_{-\infty}^{\infty} |H(f)|^2 p_n(f) df$$

$$\left(\frac{S}{N} \right)_{out} = \frac{s_0^2(t)}{\overline{n_0^2(t)}} = \frac{\left| \int_{-\infty}^{\infty} H(f)s(f)e^{j\omega t_0} df \right|^2}{\int_{-\infty}^{\infty} |H(f)|^2 p_n(f) df}$$



6-8 Matched filters

General results

Theorem

The matched filter is the linear filter that **maximizes**

$$\left(\frac{S}{N} \right)_{out} = \frac{s_0^2(t)}{n_0^2(t)}$$

And that has a **transfer function** given by

$$H(f) = K \frac{S^*(f)}{p_n(f)} e^{-j\omega t_0}$$



6-8 Matched filters

Results for white noise

Theorem

When the input noise is white, the impulse response of the matched filter becomes

$$h(t) = Cs(t_0 - t)$$

Where

C is an arbitrary real positive constant, t_0 is the time of the peak signal output, $s(t)$ is the known input–signal waveshape.

6-8 Matched filters

Results for white noise

An important property of matched filters:

the **actual value of $(S/N)_{out}$** can be obtained from the matched filter.

$$\left(\frac{S}{N}\right)_{out} = \int_{-\infty}^{\infty} \frac{|S(f)|^2}{p_n(f)} df$$

$$\left(\frac{S}{N}\right)_{out} = \int_{-\infty}^{\infty} \frac{|S(f)|^2}{N_0/2} df = \frac{2}{N_0} \int_{-\infty}^{\infty} |S(f)|^2 df = \frac{2}{N_0} \int_{-\infty}^{\infty} s^2(t) dt$$

$$\left(\frac{S}{N}\right)_{out} = \frac{2E_s}{N_0}$$

The result states that **$(S/N)_{out}$ depends on the signal energy and PSD level of the noise, and not on the particular signal waveshape that is used.**

Matched filter realization

(1) Integrate-and-dump matched filter

Example 6-11

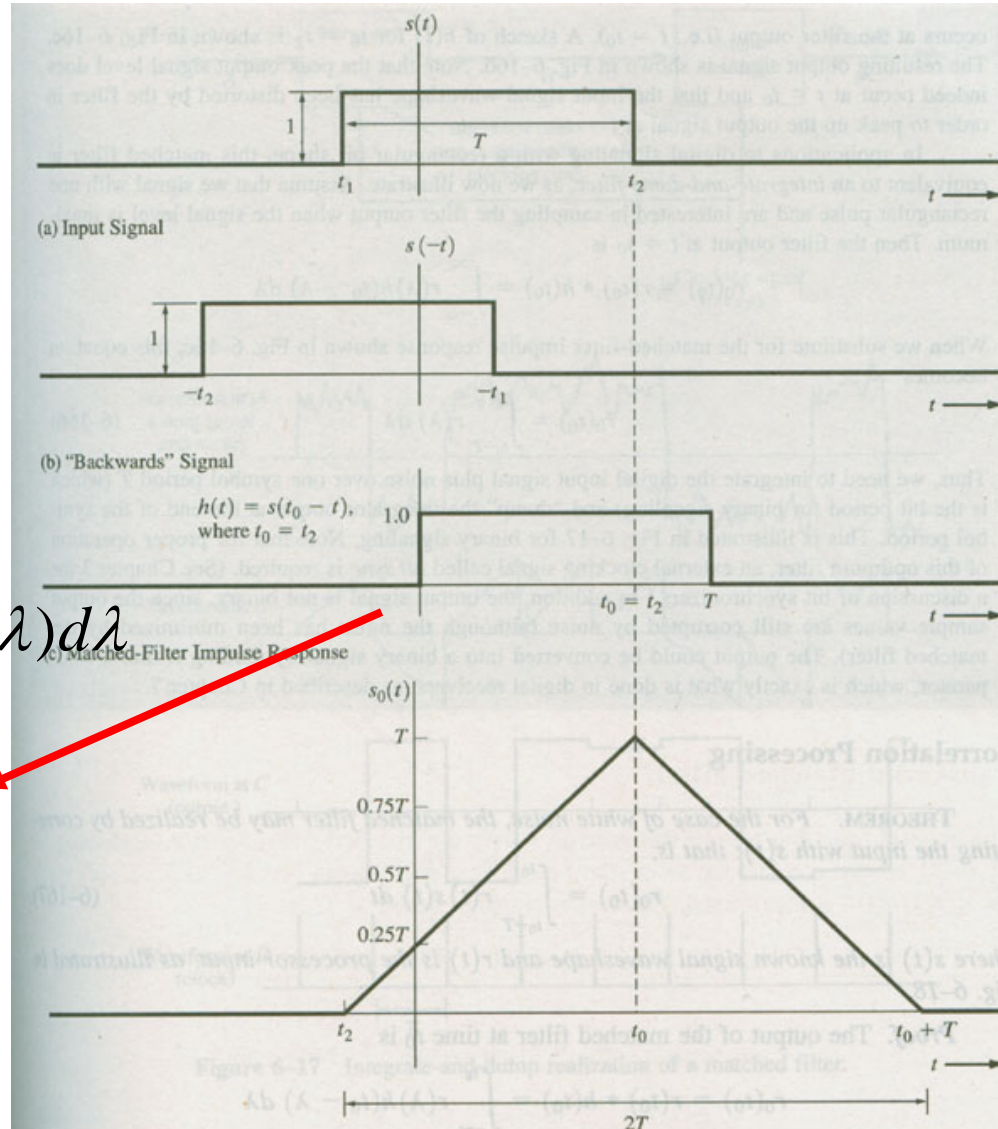
$$s(t) = \begin{cases} 1, & t_1 \leq t \leq t_2 \\ 0, & \text{others} \end{cases}$$

$$h(t) = s(t_0 - t) = s(-(t - t_0))$$

$$r_0(t_0) = r(t_0) * h(t_0) = \int_{-\infty}^{\infty} r(\lambda) h(t_0 - \lambda) d\lambda$$

$$h(t) = \begin{cases} s(t_0 - t) = 1, & 0 \leq t \leq T \\ 0, & \text{others} \end{cases}$$

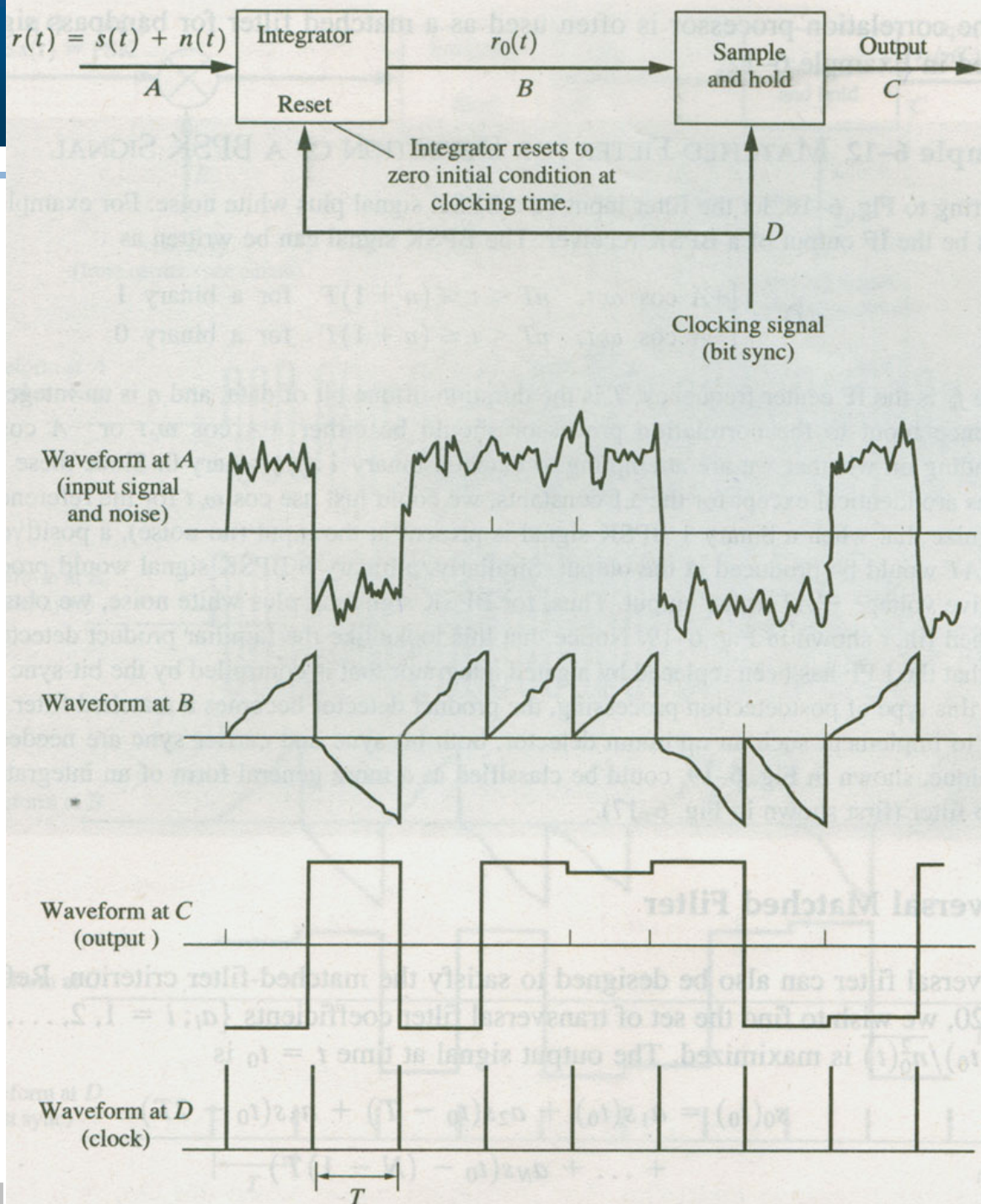
$$r_0(t_0) = \int_{t_0 - T}^{t_0} r(\lambda) d\lambda$$



Matched filter realization

(1) Integrate-and-dump matched filter

Example 6-11



Matched filter realization

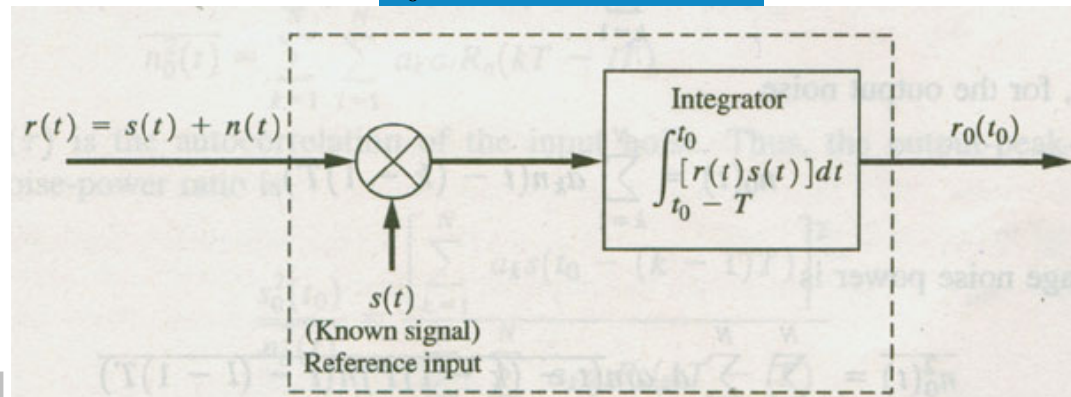
(2) Correlation processing

For the case of white noise

$$r_0(t_0) = r(t_0) * h(t_0) = \int_{-\infty}^{\infty} r(\lambda) h(t_0 - \lambda) d\lambda$$

$$h(t) = \begin{cases} s(t_0 - t) & 0 \leq t \leq T \\ 0 & \text{others} \end{cases}$$

$$r_0(t_0) = \int_{t_0-T}^{t_0} r(\lambda) s[t_0 - (t_0 - \lambda)] d\lambda = \int_{t_0-T}^{t_0} r(t) s(t) dt$$



Matched filter realization

(2) Correlation processing

Theorem:

For the case of white noise, the matched filter may be realized by correlating the input $r(t)$ with $s(t)$, that is,

$$r_0(t_0) = \int_{t_0-T}^{t_0} r(t)s(t)dt$$

Where $s(t)$ is the known signal waveshape and $r(t)$ is the processor input.

Matched filter realization

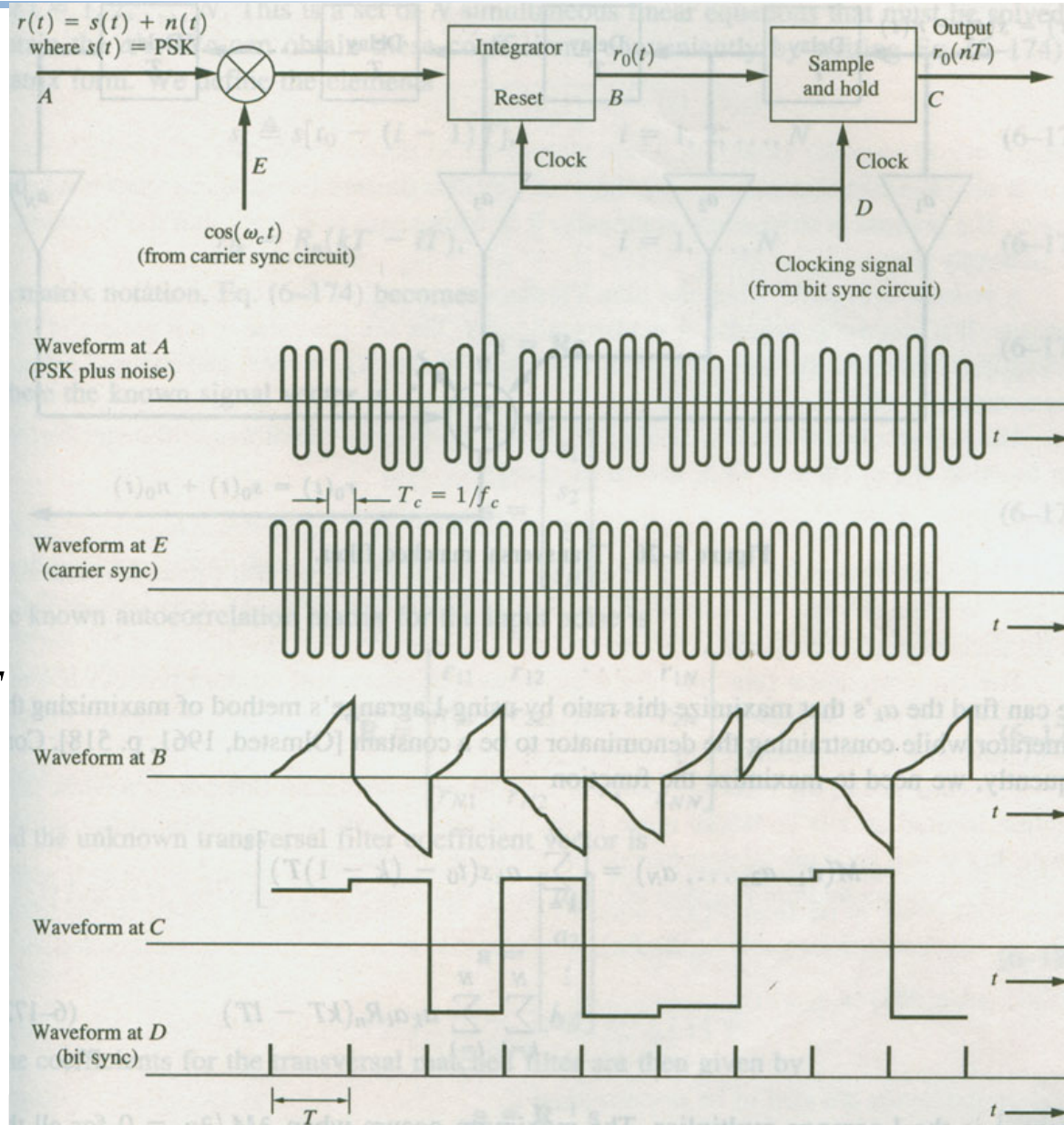
Example 6-12

Matched filter for detection of a BPSK signal

$$s(t) = \begin{cases} +A \cos \omega_c t & \text{for "1"} \\ -A \cos \omega_c t & \text{for "0"} \end{cases}$$

$$nT \leq t \leq (n+1)T$$

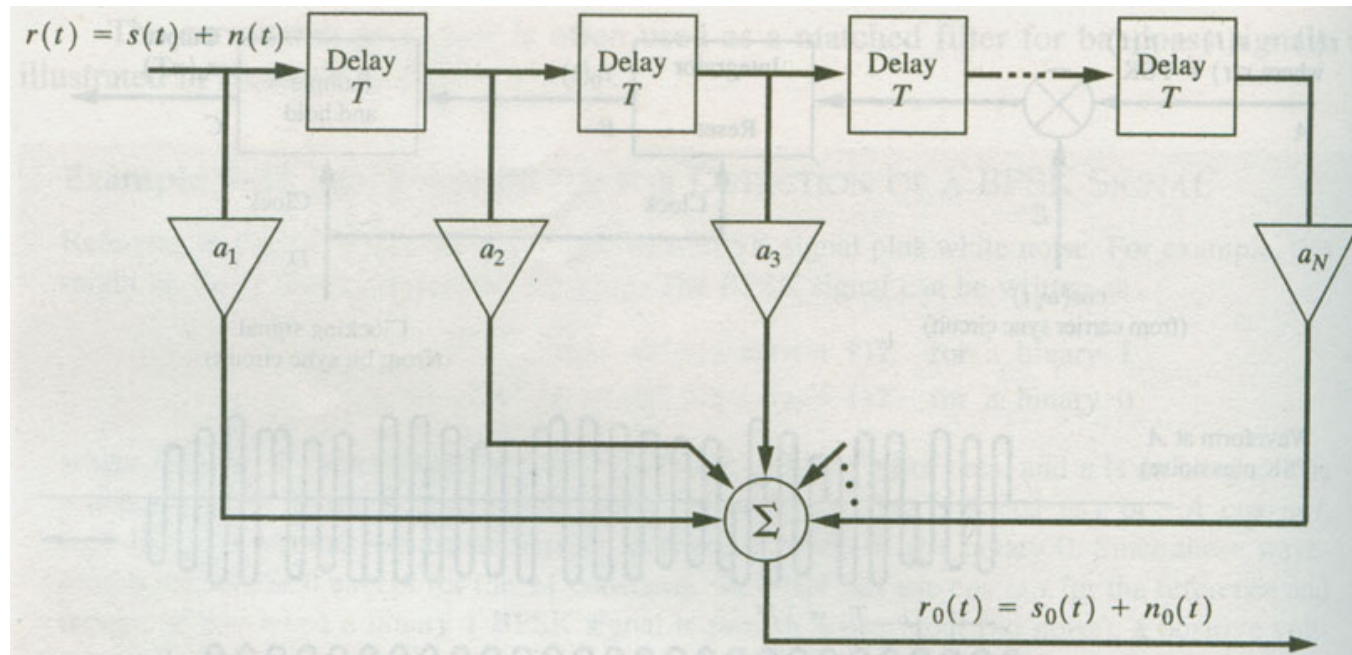
$$r_0(t_0) = \int_{t_0-T}^{t_0} r(t)s(t)dt$$



Matched filter realization

(3) Transversal matched filter

A transversal filter can be designed to satisfy the matched-filter criterion.



Design goal:

To find the set of transversal filter coefficients $\{a_i, i=1, 2, \dots, N\}$ such that $s_0^2(t_0) / \overline{n_0^2(t)}$ is maximized

Matched filter realization

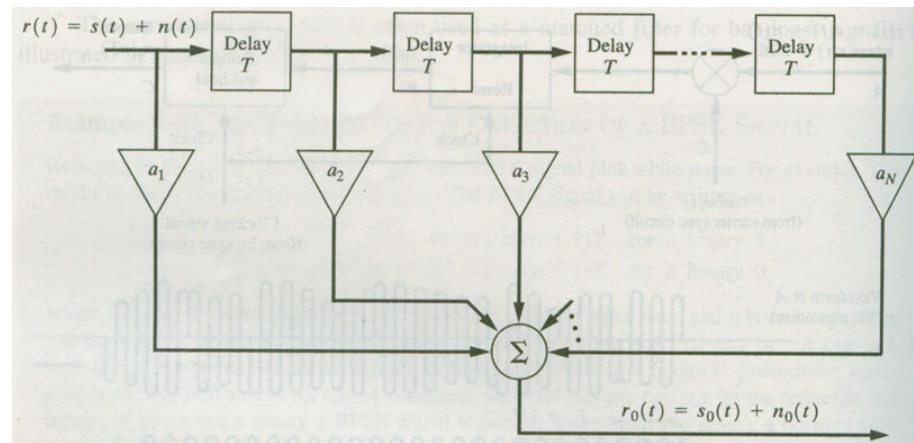
(3) Transversal matched filter

$$s_0(t_0) = a_1 s(t_0) + a_2 s(t_0 - T) + a_3 s(t_0 - 2T) + \cdots + a_N s[t_0 - (N - 1)T]$$

$$= \sum_{k=1}^N a_k s(t_0 - (k - 1)T)$$

$$n_0(t) = \sum_{k=1}^N a_k n(t - (k - 1)T)$$

$$\overline{n_0^2(t)} = \sum_{k=1}^N \sum_{l=1}^N a_k a_l \overline{n(t - (k - 1)T) n(t - (l - 1)T)}$$



$$\frac{s_0^2(t_0)}{n_0^2(t)} = \frac{\left[\sum_{k=1}^N a_k s(t_0 - (k - 1)T) \right]^2}{\sum_{k=1}^N \sum_{l=1}^N a_k a_l R_n(kT - lT)}$$

Matched filter realization

$$\frac{s_0^2(t_0)}{n_0^2(t)} = \frac{\left[\sum_{k=1}^N a_k s(t_0 - (k-1)T) \right]^2}{\sum_{k=1}^N \sum_{l=1}^N a_k a_l R_n(kT - lT)}$$

Using Lagrange's method of maximizing the numerator

$$M(a_1, a_2 \cdots a_N) = \left[\sum_{k=1}^N a_k s(t_0 - (k-1)T) \right]^2 - \lambda \sum_{k=1}^N \sum_{l=1}^N a_k a_l R_n(kT - lT)$$

$$\frac{\partial M}{\partial a_i} = 0 \quad \Rightarrow \quad \frac{\partial M}{\partial a_i} = 2 \left[\sum_{k=1}^N a_k s(t_0 - (k-1)T) \right] s(t_0 - (i-1)T) - 2\lambda \sum_{k=1}^N a_k R_n(kT - iT) = 0$$

Because: $\sum_{k=1}^N a_k s(t_0 - (k-1)T) = s_0(t_0)$ $i = 1, 2, \dots, N$

Furthermore, let: $\lambda = s_0(t_0)$ \longrightarrow $s(t_0 - (i-1)T) = \sum_{k=1}^N a_k R_n(kT - iT)$

Matched filter realization

We define: $s_i = s(t_0 - (i-1)T)$
 $r_{ik} = R_n(kT - iT)$ $i = 1, 2, \dots, N$

$$s(t_0 - (i-1)T) = \sum_{k=1}^N a_k R_n(kT - iT) \longrightarrow s = Ra$$

$$s = \begin{bmatrix} s_1 \\ s_2 \\ \vdots \\ s_N \end{bmatrix}$$

$$R = \begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1N} \\ r_{21} & r_{22} & \cdots & r_{2N} \\ \vdots & \vdots & & \vdots \\ r_{N1} & r_{N2} & \cdots & r_{NN} \end{bmatrix}$$

$$a = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_N \end{bmatrix}$$

The coefficients for transversal matched filter are given by

$$a = R^{-1} s$$



Summary

- matched filter is a linear filter that **maximizes the instantaneous output signal power** for a given input signal waveshape
- **For the case of white noise**, the impulse response of the matched filter is $h(t) = Cs(t_0 - t)$
- The matched filter can be realized **in many forms**, Such as the integrate-and-dump, the correlator, and the transversal filter